



# RockEngine

PRIVACY VIRTUAL ENGINE

rockchain

DISTRIBUTED DATA PRIVACY

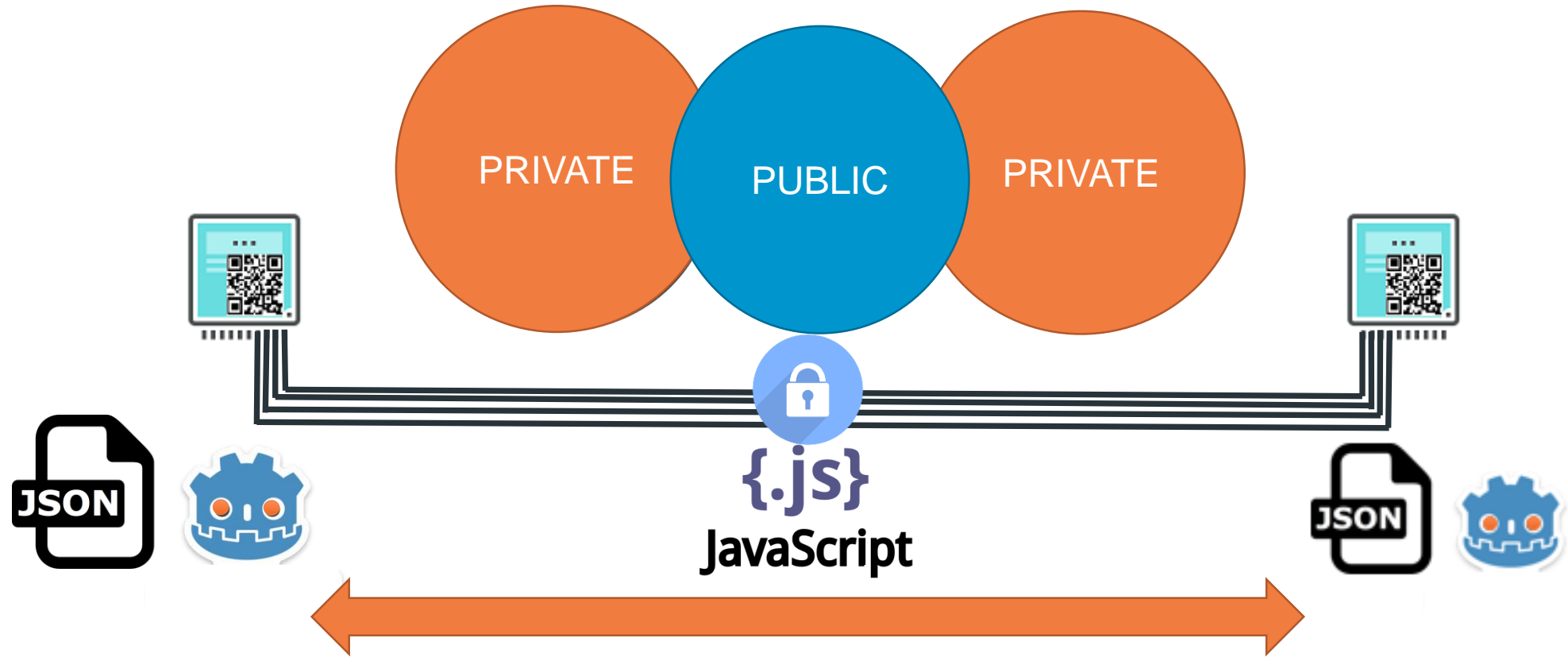


RockEngine is a distributed « virtual privacy engine » that can run scripts on 2 private nodes of a DappBox network to produce public data results.

The programming language is Javascript

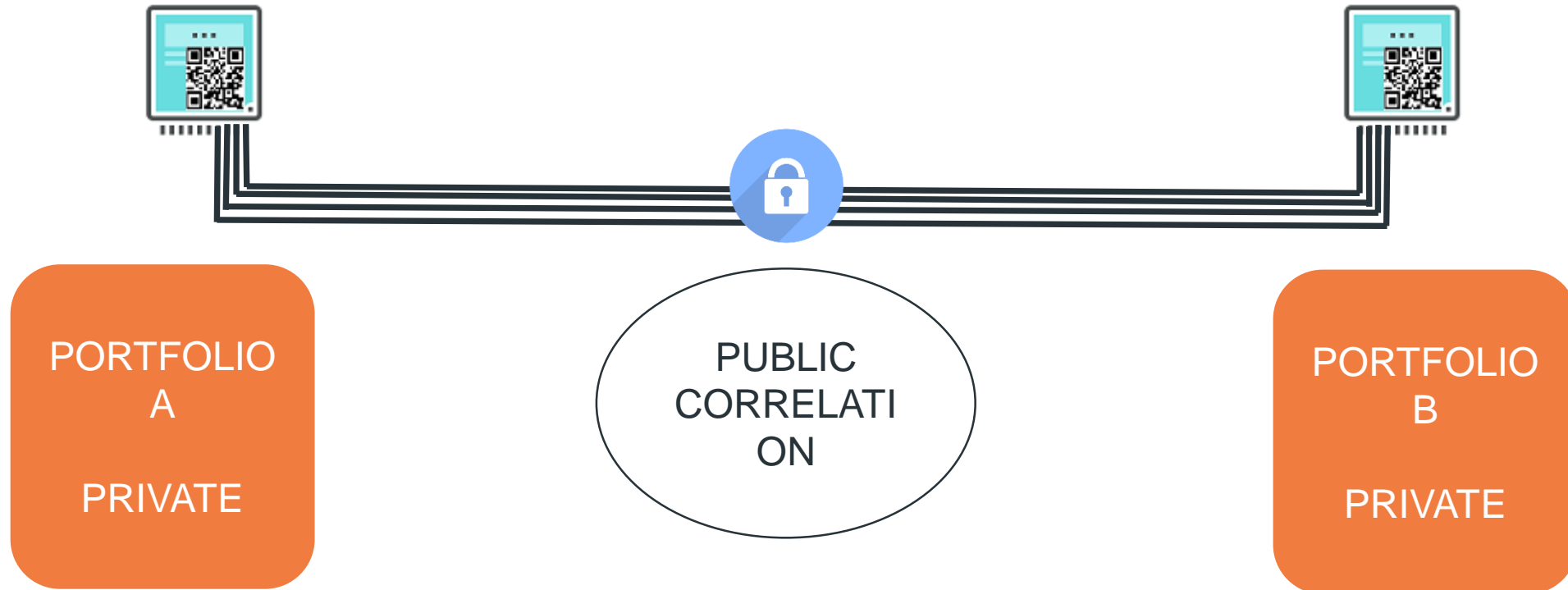


# RockEngine Node 2 node computation

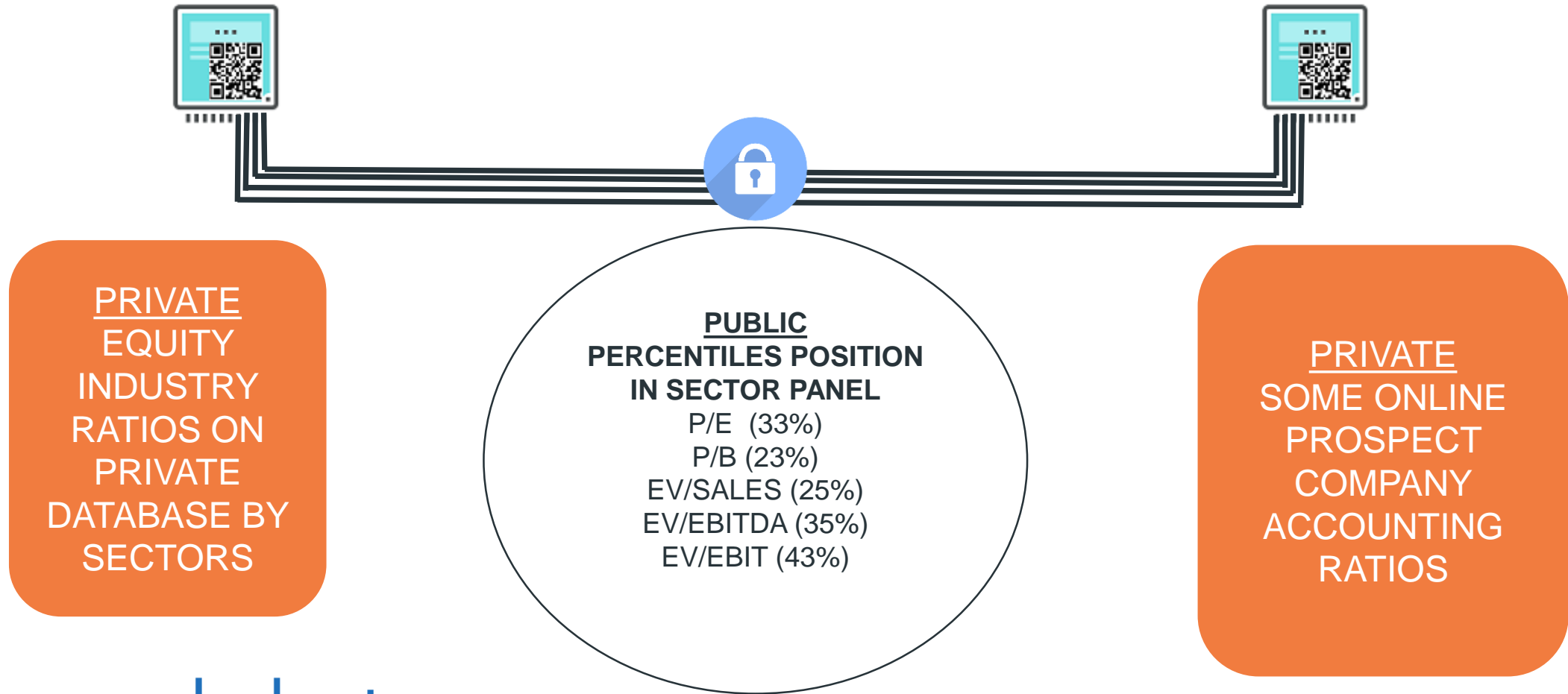


rockchain - Distributed data privacy

# Use cases for finance: asset management



# RockEngine Use cases for finance: Private equity



**rockchain** - Distributed data privacy

Private bio-metrics based authentication systems  
(fingerprint, face and iris)

<https://www.hindawi.com/journals/tswj/2014/525387/>

## Privacy preserving dating site

<https://courses.csail.mit.edu/6.857/2016/files/35.pdf/>

# The algorithmics

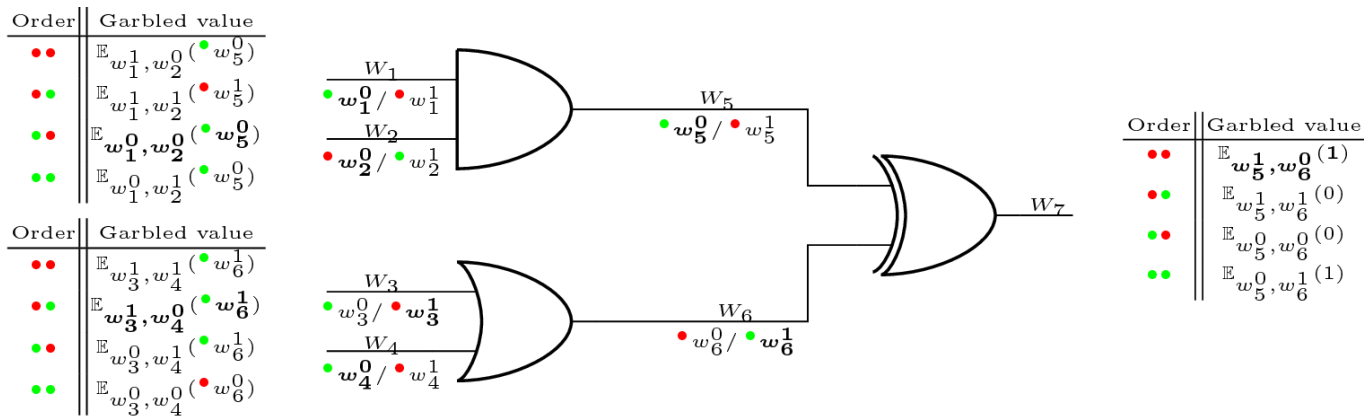
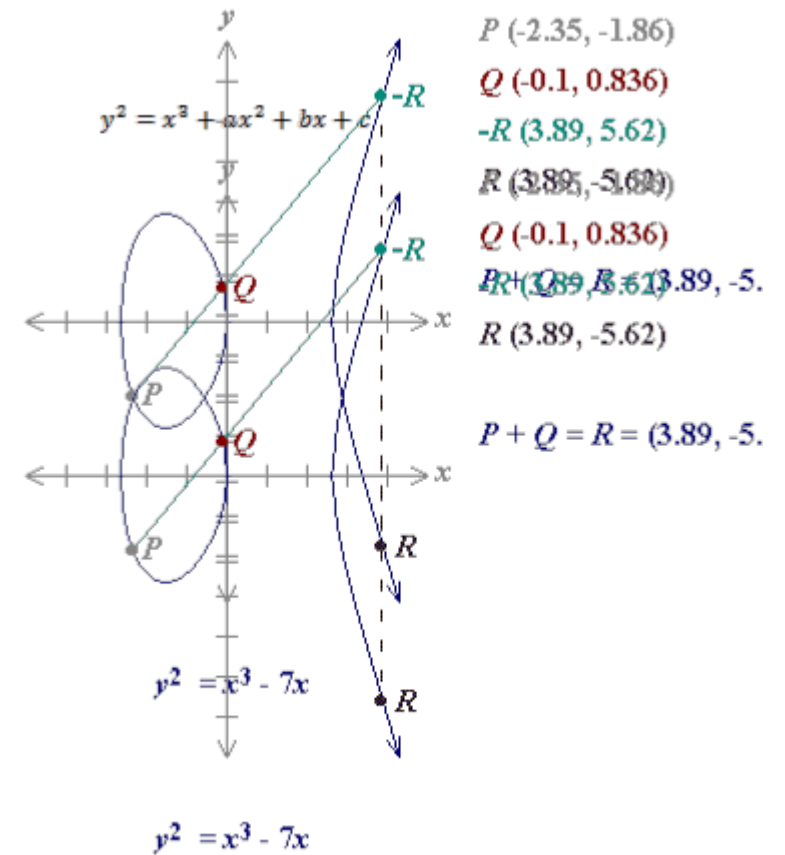


Figure 3: A circuit made of one AND gate and one OR gate and one XOR gate with their respective GTT and their labeled wires randomly colored. The bold values are the values used to compute the example below.



## Background: Free-XOR

$R$   
 Global generator secret

$$x^0 = A \quad y^0 = B$$

$$x^1 = A \oplus R \quad y^1 = B \oplus R$$



# Rockengine algorithm: security and performance

1. Benchmarked for memory usage performance

<http://rockchain.blog/benchmarking-computation-on-private-data-against-other-open-source-frameworks>)

2. Verifiable computation: proof that the algorithm has not been modified on both sides

(<https://eprint.iacr.org/2009/547.pdf>)

3. Proof that the encrypted running algorithm is derived from a known source code.

3. Mathematically guarantee the privacy of computation inputs of both nodes

# The tool in practice for developers

An online javascript editor to prepare batch actions on 2 remote servers

```
1 // 4x4 matrices multiplication
2
3 var $parties = 2
4 var $intsize = 8
5 var $size = 4
6
7 var out_0 = [[0,0,0,0],
8             [0,0,0,0],
9             [0,0,0,0],
10            [0,0,0,0]]
11
12 var in_0 = out_0
13 var in_1 = out_0
14
15 for(var $i = 0; $i < $size; $i++) {
16   for(var $j = 0; $j < $size; $j++) {
17     for(var $k = 0; $k < $size; $k++) {
18       out_0[$i][$j] = addAndmult(out_0[$i][$j], in_0[$i][$k], in_1[$k][$j])
19     }
20   }
21 }
22
23 function addAndmult (a, x, y) {
24   return a + x * y
25 }
```

PUBLIC RESULTS  
ARE DECLARED  
AS OUT\_

PRIVATE INPUT  
FOR SERVER A IS  
IN\_0 (STRUCT OR  
ANY TYPE)

PRIVATE INPUT  
FOR SERVER A IS  
IN\_1 (STRUCT OR  
ANY TYPE)

Server A  Server B

Computation result files:

Computation frequency (min)

# Rockengine compiler

TURING COMPLETE SCRIPTS

ANY ALGORITHM POSSIBLES (JAVASCRIPT)

BUT FINITE LOOPS, NO UNDETERMINATE STATE (SUCH AS  
IN ETHEREUM BLOCKCHAIN SOLIDITY)